



Description

This social activity includes 30 quiz questions the participants get to answer using the Kahoot platform. The questions focus on the specific programming language we agree upon before the event takes place. It can be any of the following programming languages: [Java](#), [C#](#), [PHP](#), [JavaScript](#), [TypeScript](#), [Kotlin](#), [Scala](#), and [Python](#). The participants should be equipped either with their mobile telephone or their laptop. This activity can be delivered either online, in-person or in a hybrid way (allowing participants to take part online). The online Kahoot's scoreboard shows the score each participant has. By the end of this activity, we announce the winners. It is highly recommended to get ready with prizes for the winners.

Prerequisites

This social activity was developed for homogenous groups of highly skilled software developers. The developers should be well familiar with the specific programming language we agree upon before the event starts.

Duration

This entire activity is planned for 90 minutes (at the minimum). We expect to have 30 quiz questions at the minimum.

The Lecturer

This activity is delivered by Haim Michael, an experienced, well-known software development trainer with more than 25 years of experience in software development training.